

2021 The Cage Columbus Day Club Fest Tournament Rules and Regulations

The Cage Sports Development Center Contact Info:

www.cagesportsny.com

thecagesports@aol.com

631-591-9091

Rules: 4 game min / 6 game max

Games are one hour long and 3 innings only. No extra innings. No inning will start after 50 minutes.

Tournament Winners will be determined by Total Run Differential.

We will follow The Town Of Brookhaven Rules for each age group.

Tournament Supervision: A tournament supervisor will be at all facilities at all times. In addition to a supervisor, The Cage will supply an official scorekeeper for each site. The tournament supervisor and the umpires will make determinations on all weather related issues, field conditions and any other situations related to the playing of the game.

Birth Certificates: Birth certificates are the responsibility of each individual team. Copies of birth certificates must be submitted with team roster. They must be made available, immediately, if the opposing team challenges a player's age. All issues regarding a player's age will be addressed and solved immediately at the field. A team violating the age restriction rule will automatically forfeit the game. They will also be forced to forfeit any previous game played in The Tournament.

Rosters: Each team is responsible to have complete rosters submitted to The Cage Sports Development Center 3 weeks before the tournament begins. Rosters will have a 14 player Max. Once Roster is final there will be no adding or subtracting players unless approved by The Cage Sports Development. All Players must have numbers on Jerseys that match the roster. If any team has a player playing in the tournament under someone else's uniform number that is not on the roster, The team will receive a forfeit for that game. A forfeit will be logged as a 5-0 loss.

Team Insurance: Teams are required to have their own insurance and must be submitted with the team roster.

Alcohol and Tobacco Products: The use or the presence of alcohol products at any Town of Riverhead facility is strictly prohibited. It is in violation of a Town ordinance. The use of tobacco products is prohibited within the playing field/bench area. Violators will be asked to leave the premises.

Home/Away Team: In pool play home/away team will be indicated on the schedule.

Tie Breakers: If there is a Tie at end of the tournament the winner will be determined by total number of runs scored. Team with the highest total number of runs scored will be the champions. If still a tie the it will be determined by winner head to head play. If no head to head play then it will go by overall record.

Umpires: Two umpires will be provided for all games at all age levels, except in 8u, 9u and 10u divisions will have one umpire. We will use ECUA umpires.

Protests: Protests are only permitted on the issues involving rules, **not on judgment calls**. All protests must be filed by the team manager, before the next pitch of that particular game. This includes protests involving illegal players. The Cage Sports Development Site Supervisor, in conjunction with the umpires and The Baseball Director will determine the outcome of the protest. No protests may be filed after the teams and/or umpires have left the field follow a game.

Lineups: The use of a designated hitter (DH) is optional. If used, the DH may bat for anyone in the lineup. The lineup may also include extra hitters (EH). Universal batting order is permitted for ages 8-13. Lineup cards are to be given to the official scorer, not later, than 15 minutes before game time.

Uniforms: Jerseys, pants, and caps must be matching to be eligible to warm-up, play, or sit in/on the bench area. Any player not in full matching uniform is ineligible to play and must stay out of the bench area. Registered coaches must be uniformed (including hats) to enter the playing field at anytime. Acceptable coach attire includes matching shirts, hats, and athletic pants or shorts.

Mercy Rule: There is no Mercy Rule! It's a club fest!

Time Limit: In pool play games, ages 8u-13u, there will be a one-hour time limit. No inning may start after 50 minutes. **The time limit will be enforced in all games.** The official time will be kept by the official scorer, provided by The Cage Sports Development. If a game is tied, it will be recorded as a tie as the tournament is being determined by run differential

Pitching Restrictions: The Cage Columbus Day Club Fest Pitching Rules:

Pitchers will only be permitted to pitch 5 innings total for the whole tournament no matter how many pitches they throw. If a pitcher pitches to one batter in an inning it will count as an inning pitched.

The tournament director will have all pitchers logged after each game to track innings pitched and coaches can review pitchers availability at any time. 5 pitch warmups between innings and pitching changes.

If a coach is caught pitching an unavailable pitcher in a game. The game with a pitching violation will become a forfeit.

No Mound Vists are allowed per Pitcher. If a Coach does a mound Visit the Pitcher must be removed and a new Pitcher Must come in.

Bat Restrictions: In ages 8-10, there is 2 ¼ barrel bat restriction. Ages 11/12 there are no restrictions. Age 13 must be BBCOR.
USA BAT is permitted in ages 8u-13u.

RULE EXCEPTIONS

8u

1. The bases will be set at 60' and the pitching mound at 42'.
2. 4 outfielders are permitted.
3. Bats: There is a 2 ¼ barrel bat restriction or USA Bat is permitted.
4. Stealing will be allowed in the 8u division, however, players cannot steal home plate. Three steals (a double steal is counted as 2 steals) or advancements on non-batted balls are permitted per inning. There will be no leading. Runners may not go until the ball has passed the batter (one warning per team, then recorded as an out). A runner may not score on a passed ball. On any play that began with an attempt to throw out a runner who was trying to steal a base, there is no further advancement of the bases and it cannot result in a runner scoring. (Unless the ball goes into dead area).
5. Tagging up and bunting is allowed. There is no dropped third strike, infield fly or balks.
6. There will be no headfirst sliding (one warning per team, then recorded as an out). If on a steal attempt, before warning, the runner(s) go back to previous base. After the team warning, IT WILL BE RECORDED AS AN OUT.
7. When a ball goes into dead ball area, dead ball rules apply.
8. Universal batting order will be allowed. However, the batting order may NOT be switched.
9. Pitching: Coaches are allowed no conferences per pitcher. The pitcher must be removed on the 1st conference

9u

1. The bases will be set at 60' and the pitching mound at 46'.
2. Bats: There is a 2 ¼ barrel bat restriction or USA Bat is permitted.

3. Stealing will be allowed in the 9U division, however, players cannot steal home plate. There will be no leading, and runners may not go until the ball has passed the batter (one warning per team, then recorded as an out). A runner may not score on a passed ball.
4. Tagging up and bunting is allowed. There is no dropped third strike, infield fly or balks.
5. There will be no headfirst sliding (one warning per team, then recorded as an out). If on a steal attempt, before warning, the runner(s) go back to previous base. After the team warning, IT WILL BE RECORDED AS AN OUT.
6. When a ball goes into dead area, dead ball rules apply.
7. Universal batting order will be allowed. However, the batting order may NOT be switched.
8. Pitching: Coaches are allowed no conferences per pitcher. The pitcher must be removed on the 1st conference

10u-60'

1. Infield Dimensions:
 - i. 10u-60': 60' bases, 46' mound
2. Bats: There is a 2 ¼ barrel bat restriction or USA Bat is permitted.
3. Tagging up and bunting is allowed.
4. No dropped third strike rule or infield fly rule.
5. There will be no headfirst sliding (one warning per team, then recorded as an out). If on a steal attempt, before warning, the runner(s) go back to previous base. After the team warning, IT WILL BE RECORDED AS AN OUT.
 - i. Stealing of any base (including home) is permitted, and there are no limits on the number of steals a team may have in an inning. **10u-60'** No leading, and runners may not leave base until the ball has passed the batter. One warning per team (player must go back to previous base), then recorded as an out.
6. When a ball is overthrown into a dead area, dead ball rules apply.
7. Universal batting order will be allowed. However, the batting order may NOT be switched.
- 8.** Coaches are allowed no conferences per pitcher. The pitcher must be removed on the 1st conference

11u&12u

Bases will be set at 70' and the pitching mound at 51'.

1. Each game will be 3innings.And a hour time limit.
2. Bats: There are no bat restrictions in this age group
3. Stealing and leading are allowed in this division
4. Universal batting order will be allowed. However, the batting order may NOT be switched.
5. Tagging up and bunting is allowed. The dropped third strike, infield fly rule and balk (one warning per pitcher) rule will be in effect in this league.

6. There will be no headfirst sliding (one warning per team, then recorded as an out). If on a steal attempt, before warning, the runner(s) go back to previous base. After the team warning, IT WILL BE RECORDED AS AN OUT.
7. Pitching: Coaches are allowed no conferences per pitcher and the pitcher must be removed on the 1st conference.

13u

This division will utilize National Federation Rules and the Town of Brookhaven rules with the following exceptions:

1. This division will utilize BBCOR bats only. No exceptions.
2. Universal batting order will be allowed. However, the batting order may NOT be switched.
3. Pitching: Coaches are allowed no conferences per pitcher and the pitcher must be removed on the 1st conference
4. removed on the 1st conference